

Model Checking Requirements at Run-time in Adaptive Systems

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Outline

- The Approach
- Motivating Scenario
- Assurance Framework
 - ▣ Evolution and Execution Formalization
- Assurance Process
 - ▣ Example: Assurance Process
- Conclusion

Introduction

- In the ubiquitous environment applications are sensitive to the external conditions
- Self-adaptive systems aim at adjust various artifacts or attributes in response to changes in the self and in the context of a software system
 - ▣ Self is the whole body of software, mostly implemented in several layers (e.g. new requirements)
 - ▣ Context is everything in the operating environment that affects the system properties and its behavior

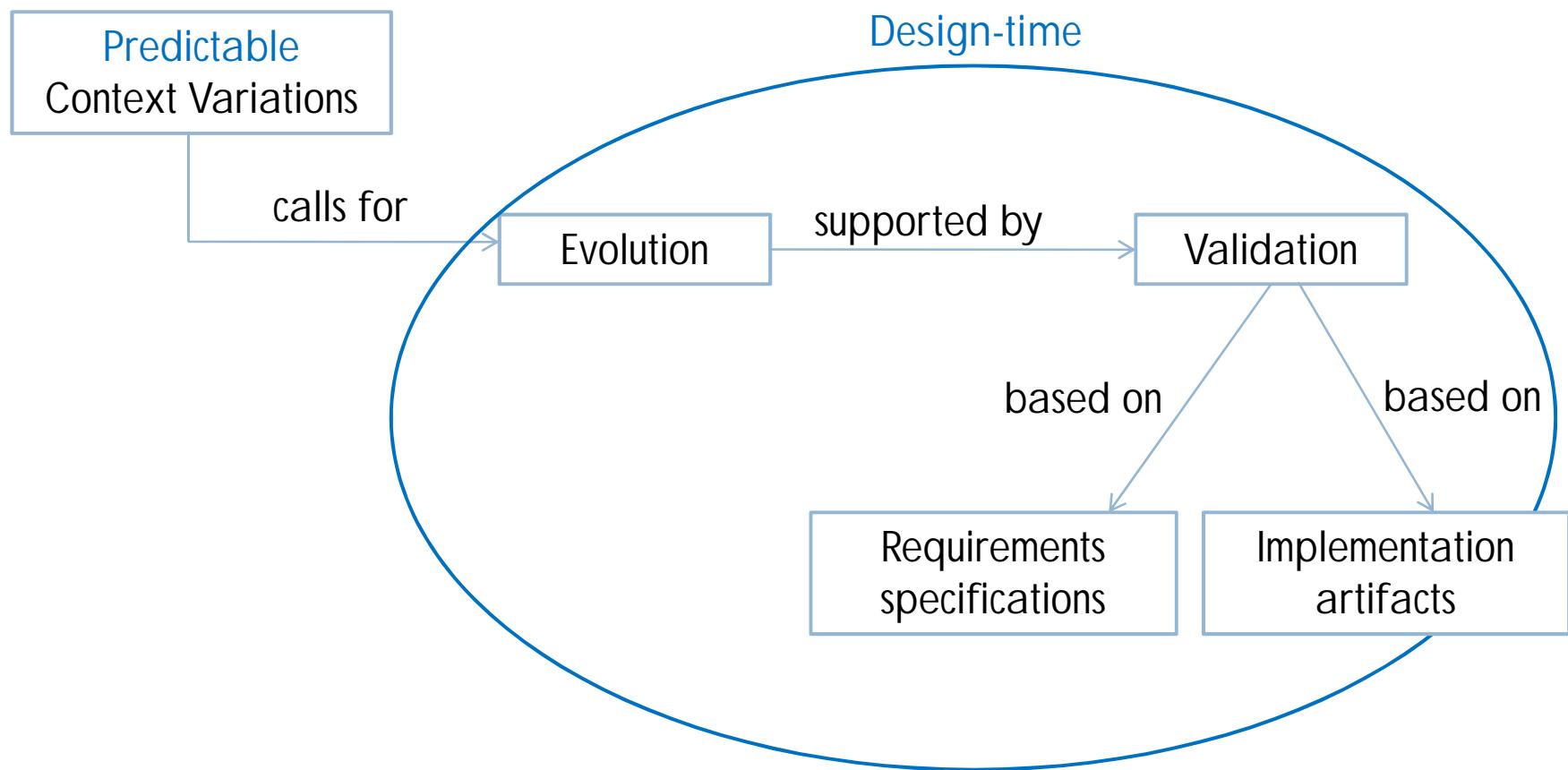
System Evolution

- Software engineer defines a set of system alternatives at design-time (having in mind the possible contexts)....
- ... But new unforeseen contexts may appear at run-time (New resources, new values for old resources, etc...)
- The user may specify a new requirements which represents his new need in the unforeseen context
- At run-time the set of system alternatives may have to be augmented to satisfy the new requirement

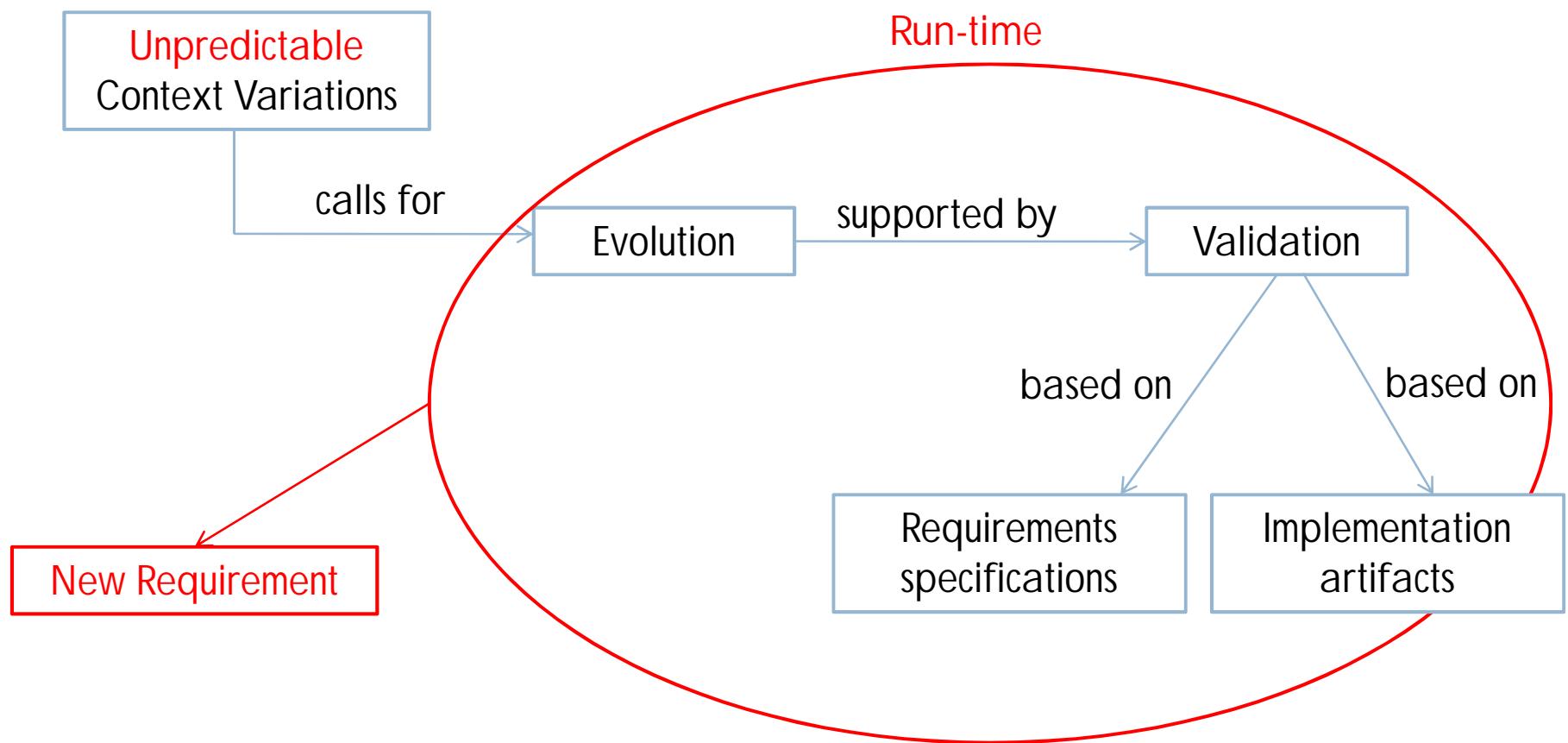
High-assurance

- To prevent the system incorrect behavior the evolution has to be supported by validation mechanisms
 - ▣ At design time: we have to validate the known system alternatives
 - ▣ At run-time: we have to validate new system alternatives
- Considering actual system model (code) can better prevent the system incorrect behavior than considering high-level models

The Approach



The Approach



Run-time High-Assurance

- A new definition:
 - ▣ “High-assurance provides evidence that the system satisfies continuously its functional or non-functional requirements thus maintaining the user’s expectations despite predictable and unpredictable context variations”
- Unpredictable context variation
 - ↓
 - New requirements at run-time
 - ↓
 - Run-time assurance techniques for a perpetual assessment of un-anticipated evolutions [ChLeGi09]

[ChLeGi09] B. H. C. Cheng, R. de Lemos, H. Giese, P. Inverardi, and J. Magee, editors. Software Engineering for Self-Adaptive Systems, volume 5525 of LNCS, 2009

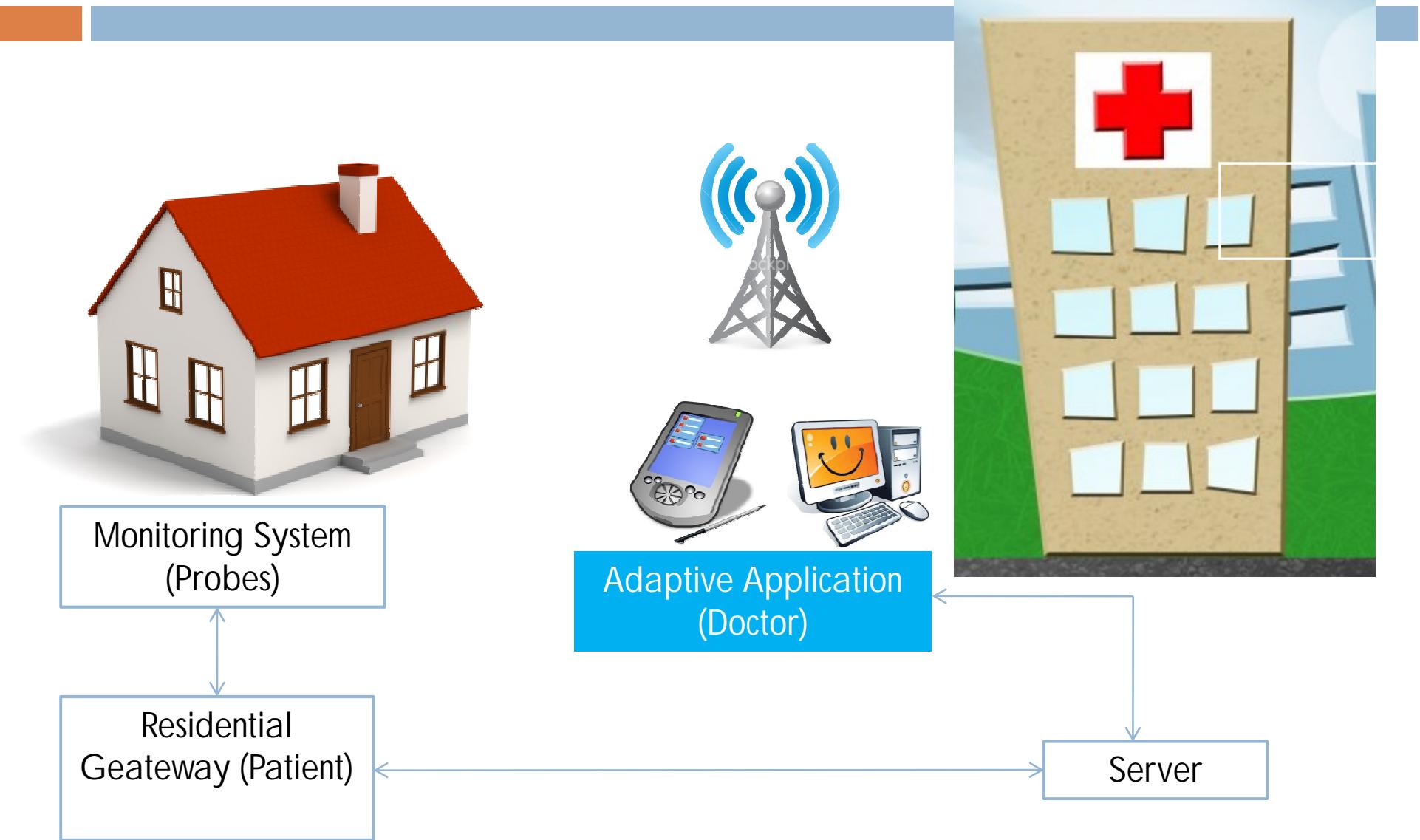
Run-time High-Assurance

- In the literature there are many attempts of evaluating high-assurance at design-time for adaptive systems
 - ▣ Discovering miss-behaving requirements [AlMoK09]
 - ▣ Model checking alternative behaviors [CIHe11]
- Almost, no support for run-time high-assurance activities over run-time evolved requirements
 - ▣ Run-time model checker for evolving probabilistic models [FiGh11]
- No support for run-time high-assurance of actual (code) system models

Motivating Scenario

- E-Health distributed application to monitor vital parameters belonging to elderly people
- Probes sense patient information whereas the home gateway transmit them to the hospital
- Doctors visualize the trends of pulse oximetry and heart rate through PDA and desktop devices
- Adaptive behavior:
 - Set of system alternatives to visualize the vital parameters at the doctor's device as textual or graphical representation (possibly real-time)
 - Each alternative
 - has a different requirements specification
 - consume a certain amount of resources to be provided by the environment (e.g. memory, CPU, etc...)

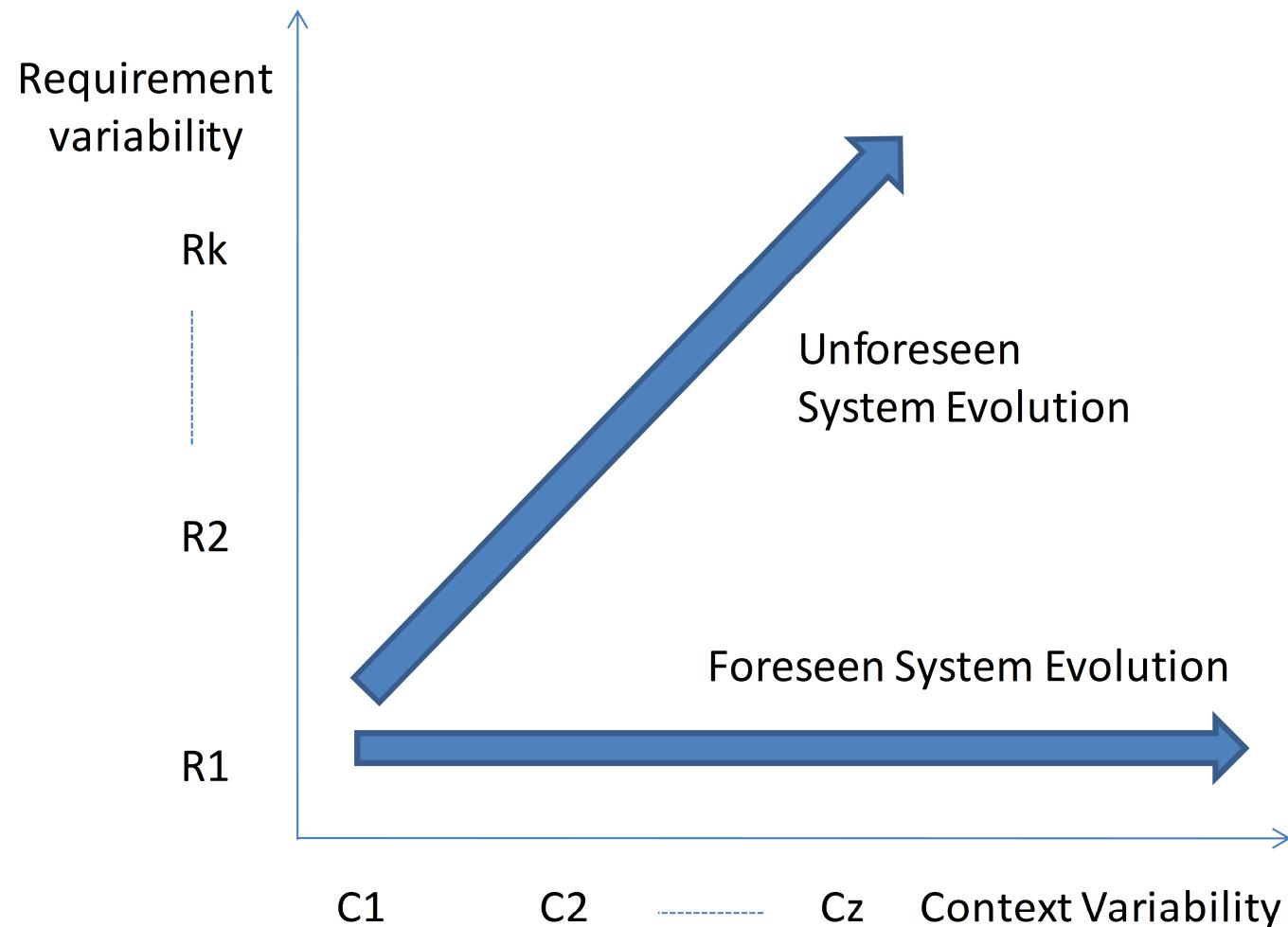
E-Health Architecture



Assurance Framework

- Supports the consistent evolution of adaptive applications starting from the requirement level
- Supports design-time and run-time evolutions
- System variability can be expressed following the Software Product Line Engineering perspective (SPLE)
- Supports a formal definition of high-assurance

Evolution Taxonomy (1/2)



Evolution Taxonomy (2/2)

- Foreseen Evolution:
foreseen context variations  among statically analyzed system alternatives the framework choose the most suitable [MoLi11]
- Unforeseen Evolution:
unforeseen context variation  switching towards an un-anticipated system alternative which satisfies a new requirement (@ run-time)

[MoLi11] M. Mori, F. Li, C. Dorn , P. Inverardi, S. Dustdar. "Leveraging State-based User Preferences in Context-aware Reconfigurations for Self-adaptive Systems". International Conference in Software Engineering and Formal Methods (SEFM). Montevideo, 2011

Requirements Taxonomy

- A concern is a matter of interest in a system
- The requirement taxonomy is created by the taxonomy of concerns:
 - ▣ (i) Functional requirements → functional concerns
 - ▣ (ii) Performance requirements → performance concerns
 - ▣ (iii) Quality requirements → quality concerns
- Constraint requirements restrict the solution space of meeting (i), (ii), (iii) [GL07]

[GL07] M. Glinz. On non-functional requirements. In Requirements Engineering Conference, 2007. RE'07.
15th IEEE International, pages 21–26, 2007

System Notation (1/2)

- System variability can be expressed following the Software Product Line Engineering perspective (SPL) [KeKu98]
- The single unit, the so called **feature**, represents the smaller part of a service that can be perceived by a user
- Features are combined into **configurations** in order to produce the space of system alternatives
- Inspired by the SPL we adopt the notion of **feature interaction phenomenon** as our notion of **high-assurance**
- A system configuration shows a feature interaction phenomena if its features run correctly in isolation but they give rise to undesired behavior when jointly executed

[KeKu98] D. O. Keck and P. J. Kuhn. The feature and service interaction problem in telecommunications systems. a survey. IEEE TSE, 24(10):779–796, 1998

System Notation (2/2)

- System is a set of unit of behavior defined as triple (R, I, C) [CIHe08] where:
 - R is a functional, performance or quality requirement (**context independent**)
 - I is the **code** implementation (e.g. Java)
 - C: constraint requirement (**context dependent**)
- A configuration $G_F = (R_F, I_F, C_F)$ is obtained by combining a subset of features F
- We assume to have an abstract union operator to combine features, which is expressed in terms of union operator for R, I and C
 - Given two features $f_1 = (R_1, I_1, C_1)$ and $f_2 = (R_2, I_2, C_2)$ their union is defined as:

$$f_1 \cup_f f_2 = (R_1 \cup_R R_2, I_1 \cup_I I_2, C_1 \cup_C C_2)$$

Example: Feature

$R_{graphOxygen} = [](GraphOxViewer.ViewGraphOx(Graph)) \rightarrow (\lhd GraphOxViewer.outcome)$

$I_{graphOxygen}$

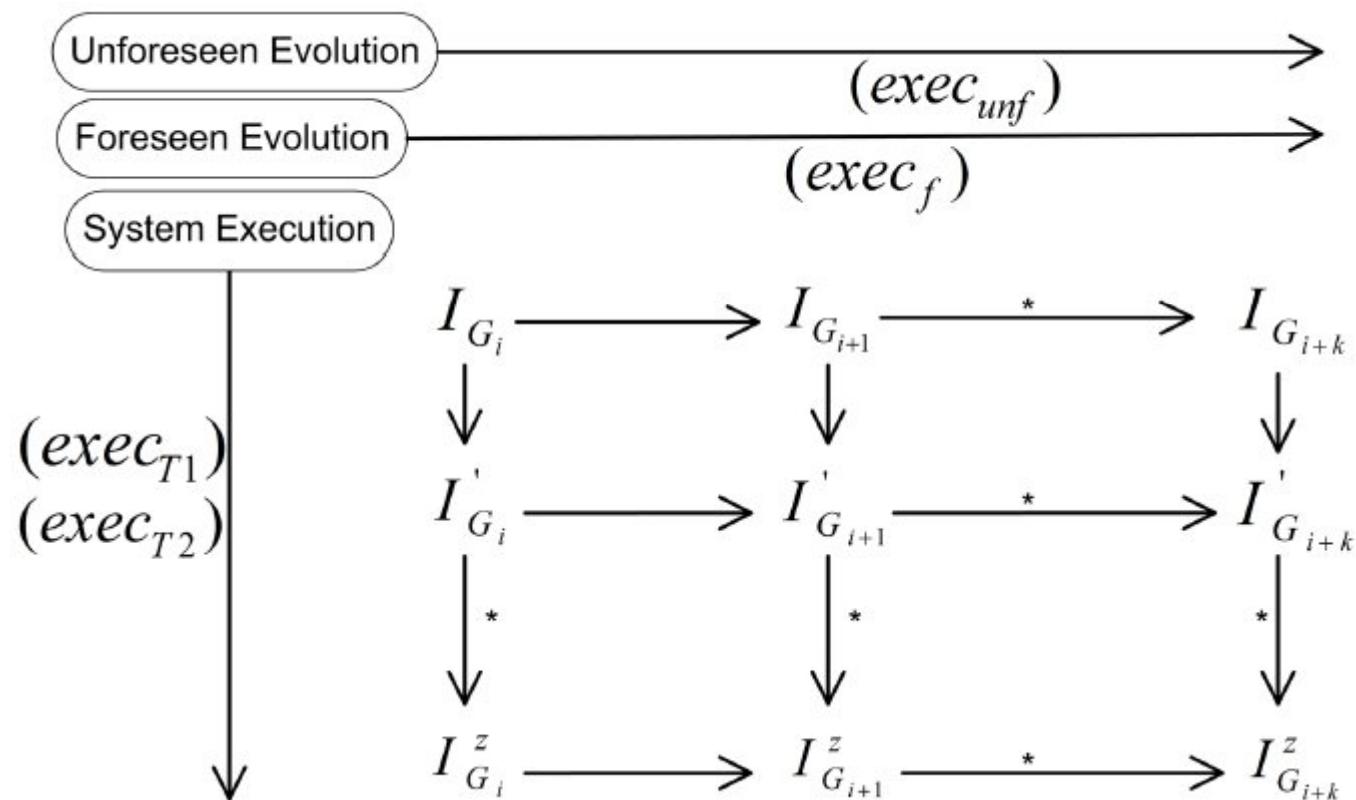
```
public class GraphOxViewer{
    ...
    public void viewGraphOx (Graph g) throws Exception {
        Annotation.resources ("mem(50) , CPUClockRate (1000)");
        for (int i = 0; i<10; i++){
            XYDataItem dataOx = OximetryRetr.getOximetryData();
            dataVectOx .add (dataOx);
        }
        g.DisplayGraph (dataVectOx);
        outcome = Checker.Check(g.currData, dataVectOx);
        if (!outcome ) { throw propertyViolation;}
    }... }
```

$C_{graphOxygen} = mem \geq 50 \wedge CPUClockRate \geq 1000Khz \wedge oxygenationProbe = true$

Evolution and Execution

- The systems move state by state $\sigma = \langle \sigma_s, \sigma_c, \sigma_e \rangle$
 - σ_s is the internal state portion managed by I which does not affect any of the evolution scenarios
 - σ_c is the portion of external state which addresses the **foreseen evolution**. It represents the current context state
 - σ_e is the portion of external state which addresses the **unforeseen evolution**. It may contain either a new requirement $\langle R_{New}, + \rangle$ arising from the user or a requirement to delete $\langle R_{Del}, - \rangle$.
- Whenever no unforeseen evolution is required this portion of state is empty $\sigma_e = 0$
- We assume that a monitor exists that runs in parallel with the system $monitor(\sigma_c)$

Evolution and Execution



Execution

$monitor(\sigma_c) = false$

$$I_{G_i}^{<\sigma_s, \sigma_c, \sigma_e>} \xrightarrow{exec_{T1}} I'_{G_i}^{<\sigma'_s, \sigma_c, \sigma_e>} \quad \sigma_e = \emptyset$$

$$exec_{T_1} \frac{}{\langle I_{G_i}, <\sigma_s, \sigma_c, \sigma_e> \rangle \xrightarrow{exec_{T1}} \langle I'_{G_i}, <\sigma'_s, \sigma_c, \sigma_e> \rangle}$$

$monitor(\sigma_c) = false$

$$I_{G_i}^{<\sigma_s, \sigma_c, \sigma_e>} \xrightarrow{exec_{T2}} I'_{G_i}^{<\sigma_s, \sigma'_c, \sigma_e>} \quad \sigma_e = \emptyset$$

$$exec_{T_2} \frac{}{\langle I_{G_i}, <\sigma_s, \sigma_c, \sigma_e> \rangle \xrightarrow{exec_{T2}} \langle I'_{G_i}, <\sigma_s, \sigma'_c, \sigma_e> \rangle}$$

Foreseen Evolution


$$monitor(\sigma_c) = \langle \text{true}, \sigma_c' \rangle$$

$$I_{G_i}^{<\sigma_s, \sigma_c, \sigma_e>} \rightarrow_{exec_f} I_{G_j}^{<\sigma_s, \sigma'_c, \sigma_e>} \quad BestRanked(\sigma'_c) = G_j$$

$$exec_f \quad \frac{}{\langle I_{G_i}, \langle \sigma_s, \sigma_c, \sigma_e \rangle \rangle \rightarrow_{exec_f} \langle I_{G_j}, \langle \sigma_s, \sigma'_c, \sigma_e \rangle \rangle}$$

Unforeseen Evolution

$monitor(\sigma_c) = false \quad < R_{New}, + > \in \sigma_e$

$SearchEngine(R_{New}) = f \quad Verify(G_j) = true$

$I_{G_i}^{<\sigma_s, \sigma_c, \sigma_e>} \xrightarrow{exec_{unf}} I_{G_j}^{<\sigma_s, \sigma_c, \emptyset>} \quad G_j = G_i \cup_f f$

$exec \frac{}{unf \quad \langle I_{G_i}, <\sigma_s, \sigma_c, \sigma_e> \rangle \xrightarrow{exec_{unf}} \langle I_{G_j}, <\sigma_s, \sigma_c, \emptyset> \rangle}$

Assurance Process (1/3)

- Given a running configuration $G_F = (R_F, I_F, C_F)$ and a new feature $f_{New} = (R_{New}, I_{New}, C_{New})$ implementing the new requirement, we have identified three notions of correctness:
 - (i) $R_F \cup_R R_{New}$: joint requirement satisfiability
 - (ii) $(C_F \cup_C C_{New})[c_s / x]$: joint context requirement validity in the current context state [InMo11]
 - (iii) $I_F \cup_I I_{New} \vdash R_F \cup_R R_{New}$: joint implementation satisfies the joint requirement
- We focus on check (iii) which checks the inconsistency at implementation level

[InMo11] P. Inverardi and M. Mori. Requirements Models at Run-time to Support Consistent System Evolutions. In Requirements@Run-time. 2011

Assurance Process (2/3)

- Given a running configuration $G_F = (R_F, I_F, C_F)$ and a new feature $f_{New} = (R_{New}, I_{New}, C_{New})$ implementing the new requirement, we have identified three notions of correctness:
 - (i) $R_F \cup_R R_{New}$: joint requirement satisfiability
 - (ii) $(C_F \cup_C C_{New})[c_s / x]$: joint context requirement validity in the current context state [InMo11]
 - (iii) $I_F \cup_I I_{New} \vdash R_F \cup_R R_{New}$: joint implementation satisfies the joint requirement
- We focus on check (iii) which checks the inconsistency at implementation level
- LTL requirements as R and Java code as I

[InMo11] P. Inverardi and M. Mori. Requirements Models at Run-time to Support Consistent System Evolutions. In Requirements@Run-time. 2011

Assurance Process (3/3)

- We exploit the Java Path Finder (JPF) tool [JpfCore] in order to validate requirements R with respect to Java classes I:
 - ▣ We have implemented a procedure to check the satisfaction of R
 - ▣ If the result of this check is negative an exception is thrown
 - ▣ JPF checks if at least a path of execution generates unhandled exceptions
 - ▣ If the exception is not thrown in any of the execution paths the property is satisfied

Example: Assurance Process

- A certain configuration G is running at the doctor device to visualize the oxygenation data graphically
- A new sensor to detect the respiratory rate is added to the system as a new UPnP device
- The doctor is notified of the new probe, as a consequence he specifies a **new requirement**:
 - R= “Receive and view the respiratory rate data”

Example: Assurance Process

- A certain configuration G is running at the doctor device to visualize the oxygenation data graphically
- A new sensor to detect the respiratory rate is added to the system as a new UPnP device
- The doctor is notified of the new probe, as a consequence he specifies a **new requirement**:
 - $R = \text{"Receive and view the respiratory rate data"}$
- Two different features are proposed each one implementing R with a different visualization modality:
 - $\text{[]GraphRespRViewer.viewGraphRespR(Graph)} \rightarrow \text{GraphRespRViewer.outcome}$
 - $\text{[]GraphRespRViewer.viewTextRespRate(Text)} \rightarrow \text{TextRespRViewer.outcome}$

Example: New Feature

```
RgraphRespRate =  
= [](GraphRespRViewer.viewGraphRespR(Graph) →  
(<> GraphRespRViewer.outcome))  
  
IgraphRespRate :  
public class GraphRespRViewer {  
boolean outcome=false;  
private static Exception propertyViolation;  
public void viewGraphRespR(Graph g) throws Exception{  
for(int i = 0;i<10;i++){  
XYDataItem dataRespR = RespRRetr.getRespRData();  
dataVectRespR.add(dataRespR);}  
g.displayGraph(dataVectRespR);  
outcome = Checker.Check(g.currData, dataVectRespR);  
if (!outcome){throw propertyViolation;} }...}
```

- After the invocation of the method “viewGraphRespR” the function “Check” attests that the graphical widget contain exactly the retrieved data
- Exploiting Java Path Finder we check if at least a path of execution leads to the un-handled exception “propertyViolation”

Example: Consistency Check

- Model checking the augmented requirement w.r.t. the augmented implementation

$$I_G \cup_I I_{graphRespRate}$$

⊤

$$R_G \cup_R R_{graphRespRate}$$

$R_{GNew} = R_{graphOxygen} \cup_R R_{graphRespRate} \cup_R \dots =$
 $\lceil ((GraphOxViewer.viewGraphOx(Graph) \rightarrow$
 $(\lhd GraphOxViewer.outcome)) \wedge$
 $(GraphRespRViewer.viewGraphRespR(Graph) \rightarrow$
 $(\lhd GraphRespRViewer.outcome))) \cup_R \dots$

$I_{GNew} = I_{graphOxygen} \cup_I I_{graphRespRate} \cup_I \dots =$
public class VariantGNew{
 static Graph myGraphViewer;
 public static void Execute() throws Exception{
 myGraphViewer = new Graph();
 GraphOxViewer graphOx =new GraphOxViewer();
 GraphRespRViewer graphRr = new GraphRespRViewer();
graphOx.viewGraphOx(myGraphViewer);
graphRr.viewGraphRespR(myGraphViewer);
 }...}
public class GraphOxViewer{
 boolean outcome=false;
 private static Exception propertyViolation;
 public void viewGraphOx(Graph g) throws Exception{
 ...
 for(int i = 0;i<10;i++){
 XYDatalItem dataOx = OximetryRetr.getOximetryData();
 dataVectOx.add(dataOx);}
 g.displayGraph(dataVectOx);
 outcome = Checker.Check(g.currData, dataVectOx);
 if (!outcome){throw propertyViolation;} }...}
public class GraphRespRViewer {
 boolean outcome=false;
 private static Exception propertyViolation;
 public void viewGraphRespR(Graph g) throws Exception{
 ...
 for(int i = 0;i<10;i++){
 XYDatalItem dataRespR = RespRRetr.getRespRData();
 dataVectRespR.add(dataRespR);}
 g.displayGraph(dataVectRespR);
 outcome = Checker.Check(g.currData, dataVectRespR);
 if (!outcome){throw propertyViolation;} }...}}

Example: Consistency Check

- Model checking the augmented requirement w.r.t. the augmented implementation

$$I_G \cup_I I_{graphRespRate}$$

⊤

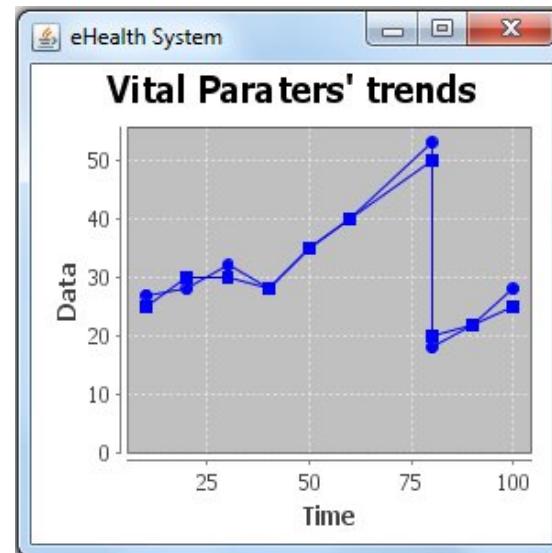
$$R_G \cup_R R_{graphRespRate}$$



```
RGNew = RgraphOxygen ∪R RgraphRespRate ∪R ... =  
[]((GraphOxViewer.viewGraphOx(Graph) →  
(<> GraphOxViewer.outcome)) ∧  
(GraphRespRViewer.viewGraphRespR(Graph) →  
(<> GraphRespRViewer.outcome))) ∪R ...  
IGNew = IgraphOxygen ∪I IgraphRespRate ∪I ... =  
public class VariantGNew{  
    static Graph myGraphViewer;  
    public static void Execute() throws Exception{  
        myGraphViewer = new Graph();  
        GraphOxViewer graphOx =new GraphOxViewer();  
        GraphRespRViewer graphRr = new GraphRespRViewer();  
graphOx.viewGraphOx(myGraphViewer);  
graphRr.viewGraphRespR(myGraphViewer);  
    }...}  
public class GraphOxViewer{  
    boolean outcome=false;  
    private static Exception propertyViolation;  
    public void viewGraphOx(Graph g) throws Exception{  
        ...  
        for(int i = 0;i<10;i++){  
            XYDatalitem dataOx = OximetryRetr.getOximetryData();  
            dataVectOx.add(dataOx);}  
            g.displayGraph(dataVectOx);  
            outcome = Checker.Check(g.currData, dataVectOx);  
            if (!outcome){throw propertyViolation;} }...}  
public class GraphRespRViewer {  
    boolean outcome=false;  
    private static Exception propertyViolation;  
    public void viewGraphRespR(Graph g) throws Exception{  
        ...  
        for(int i = 0;i<10;i++){  
            XYDatalitem dataRespR = RespRRetr.getRespRData();  
            dataVectRespR.add(dataRespR);}  
            g.displayGraph(dataVectRespR);  
            outcome = Checker.Check(g.currData, dataVectRespR);  
            if (!outcome){throw propertyViolation;} }...}}
```

Example: Consistency check

- Java Path Finder finds out a un-handled exception which is thrown by the “viewGraphRespR” method
- The graph does not contain exactly the data belonging to the respiratory rate but also the data belonging to the oxygenation



Conclusion

- We have devised an automatic procedure to check high-assurance at run-time with JPF
- Pros
 - Automatic check to prevent the system from adopting incorrect (in-consistent) behavior
 - Consistency checks performed over actual system model (Java code)
- Cons
 - To check: scalability and performances of the run-time model checking
- As for future work
 - Applying our methodology to a comprehensive set of case studies

References

- 
- [AlMoK09] M. Alferez, A. Moreira, U. Kulesza, J. Araujo, R. Mateus, and V. Amaral. Detecting feature interactions in spl requirements analysis models. In FOSD, pages 117-123, 2009
 - [CIHe11] A. Classen, P. Heymans, P.-Y. Schobbens, and A. Legay. Symbolic model checking of software product lines. In ICSE, pages 321-330, 2011
 - [FiGh11] A. Filieri, C. Ghezzi, and G. Tamburrelli. Run-time efficient probabilistic model checking. In ICSE, pages 341-350, 2011

Thanks!



□ Questions?