Towards Accurate Failure Prediction for the Proactive Adaptation of Service-oriented Systems

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- Need for Proactive Adaptation
- Online Failure Prediction and Accuracy
- Experimental Assessment of Existing Techniques
- Observations & Future Directions



# **Service-oriented Systems**

About [Di Nitto et al. 2008]

- Software services separate
  - ownership, maintenance and operation
  - from use of software
- Service users: no need to acquire, deploy and run software
  - Access the functionality of software from remote through service interface
- Services take concept of ownership to extreme
  - Software is fully executed and managed by 3<sup>rd</sup> parties
  - *Cf. COTS:* where "only" development, quality assurance, and maintenance is under control of third parties





# **Service-oriented Systems**

#### **Need for Adaptation**

### Highly dynamic changes due to

- 3<sup>rd</sup> party services, multitude of service providers, ...
- evolution of requirements, user types, ...
- change in end-user devices, network connectivity, ...
- Difference from traditional software systems
  - Unprecedented level of change
  - No guarantee that 3<sup>rd</sup> party service fulfils its contract (SLA)
  - Hard to assess behaviour
    of infrastructure (Internet)
    at design time





# **Service-oriented Systems**

#### **Need for Adaptation**

#### S-Cube Service Life-Cycle Model



# **Types of Adaptation**

### **Types of Adaptation (general differences)**

- Reactive Adaptation
  - Repair/compensate external failure visible to the end-user
- Preventive Adaptation
  - A local failure (deviation) occurs
  - $\rightarrow$  Will it lead to an external failure?
  - <u>If "yes</u>": Repair/compensate local failure (deviation) to prevent external failure
- Proactive Adaptation

→ Is local failure /deviation imminent (but did not occur)?

• <u>If "yes"</u>: Modify system before local failure (deviation) actually occurs









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# **Need for Accuracy**

**Requirements on Online Failure Prediction** 

- Prediction must be efficient
  - Time available for prediction and repairs/changes is limited



- If prediction is too slow, not enough time to adapt
- Prediction must be accurate
  - Unnecessary adaptations can lead to
    - **higher costs** (e.g., use of expensive alternatives)
    - **delays** (possibly leaving less time to address real faults)
    - **follow-up failures** (e.g., if alternative service has severe bugs)
  - **Missed proactive adaptation opportunities** diminish the benefit of proactive adaptation (*e.g., because reactive compensation actions are needed*)





# **Measuring Accuracy**

The Ruhr Institute for Software Technology

### **Contingency Table Metrics**

(see [Salfner et al. 2010])

	Actual Failure	Actual Non- Failure
Predicted Failure	True Pos.	False Pos.
Predicted Non-Failure	False Neg.	True Neg.



# **Measuring Accuracy**

#### Some Contingency Table Metrics (see [Salfner et al. 2010])



# **Measuring Accuracy**

#### **Other Metrics**

#### Accuracy

 $a = \frac{TP + TN}{TP + TN + FP + FN}$  How many predictions were correct?

Actual failures usually are rare

 $\rightarrow$  prediction that always predicts "non-failure" can achieve high *a* 

#### **Prediction Error**

• Does not reveal accuracy of prediction in terms of SLA violation (also see [Cavallo et al. 2010])



Caveat: Contingency table metrics influenced by the threshold value of SLA violation





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### **Experimental Setup**

- Prototypical implementation of different prediction techniques
- Simulation of example service-oriented system (100 runs, with 100 running systems each)
- (Post-mortem) monitoring data from real services
   (2000 data points per service; QoS = performance measured each hour)
   [Cavallo et al. 2010]
- Measuring contingency table metrics (for S1 and S3)
  - Predicted based on "actual" execution of the SBA





#### **Prediction Techniques**

- Time Series
  - Arithmetic average:

$$\widehat{m}_t = \frac{1}{n} \sum_{i=1}^n m_{t-i}$$

• Past data points: *n* = 10

• Exponential smoothing:

$$\widehat{m}_t = \alpha \cdot m_{t-1} + (1 - \alpha) \cdot \widehat{m}_{t-1}$$

• Weight:  $\alpha = .3$ 



### **Prediction Techniques**

- Online Testing:
  - Observation: Monitoring is "observational"/"passive"
  - → May not lead to "timely" coverage of service (which thus might diminish predictions)
  - Our solution: PROSA [Sammodi et al. 2011]
    - Systematically test services in parallel to normal use and operation [Bertolino 2007, Hielscher et al. 2008]
    - **Approach:** "Inverse" usage-based test of services
      - If service has seldom been used in a given time period dedicated online tests are performed to collect additional evidence for quality of the service
      - Feed testing and monitoring results into prediction model (here: arithmetic average, n = 1)
      - Maximum 3 tests within 10 hours



### **Prediction Models – Results**





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#### **Experimental Observations**

- Accuracy of prediction may depend on many factors, like
  - Prediction model
    - *Caveat:* Only "time series" predictors used in experiments (alternatives: function approx., system models, classifiers, ...)
    - Caveat: Data set used might tweak observations
      → we are currently working on more realistic benchmarks
    - NB: Results do not seem to improve for ARIMA (cf. [Cavallo et al. 2010])

#### • Usage setting

- E.g., usage patterns impact on number of monitoring data available
- Prediction models may quickly become "obsolete" in a dynamic setting

#### • Time since last adaptation

- Prediction models may lead to low accuracy while being retrained
- Accuracy assessment is done "post-mortem"



#### **Solution Idea 1: Adaptive Prediction Models**

- Example: Infrastructure load prediction (e.g., [Casolari & Colajanni 2009])
  - Adaptive prediction model (considering the trend of the "load" in addition)



• **Open:** Possible to apply to services / service-oriented systems?



#### Solution Idea 2: Online accuracy assessment

- **Run-time computation of prediction error** (e.g., [Leitner et al. 2011])
  - Compare predictions with actual outcomes, i.e., difference between predicted value and actual value
  - **But:** Prediction error not enough to assess accuracy for proactive adaptation (see above)
- **Run-time determination of confidence intervals** (e.g., [Dinda 2002, Metzger et al. 2010])
  - In addition to point prediction determine range of prediction values with confidence interval (*e.g., 95%*)
  - Again: Same shortcoming as above



#### Solution Idea 3: Contextualization of accuracy assessment

#### • End-to-end assessment

- Understand impact of predicted quality on end-2-end workflow (or parts thereof)
  - Combine with existing techniques such as: machine learning, program analysis, model checking, ...

#### • Quality of Experience

- Assess the perception of quality by the end-user (utility functions)
  - E.g., 20% deviation might not even be perceived by end-user

#### Cost Models

- Cost of violation may be smaller than penalty, so it may not be a not problem if some of them are missed (small recall is ok)
- Cost of missed adaptation vs. cost of unnecessary adaptation should be taken into account
  - E.g., maybe an unnecessary adaptation is not costly / problematic
- Cost of applying prediction (*e.g., Online testing*) vs. benefits



Solution Idea 4: Future Internet [Metzger et al. 2011, Tselentis et al. 2009]



#### Even higher dynamicity of changes

 $\rightarrow$  More challenges for prediction

But also: More data for prediction →Opportunity for improved prediction techniques



# **Thank You!**

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http://www.paluno.eu/

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